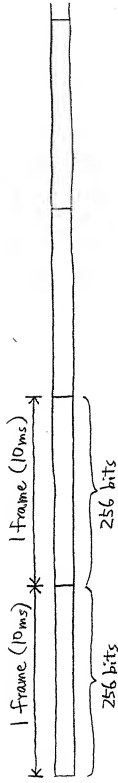


APPENDIX

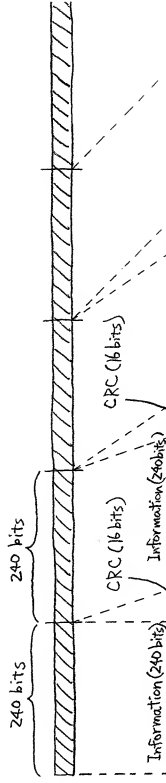
(a) Information of logical channel



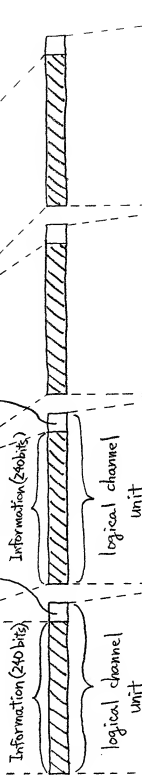
(b) Physical channel
(rate = 256 bits/frame)



(i) Dividing information of logical channel into segments each of which has 256 - 16 = 240 bits



(ii) Forming each logical channel unit by adding CRC (16 bits) to each information segment



(iii) Mapping logical channel into physical channel



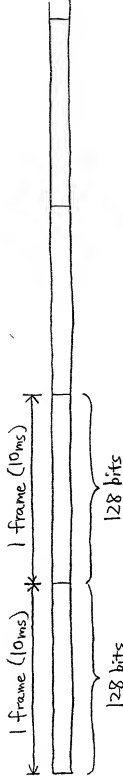
Reference Figure 1

(a) Information of logical channel



(b) Physical channel

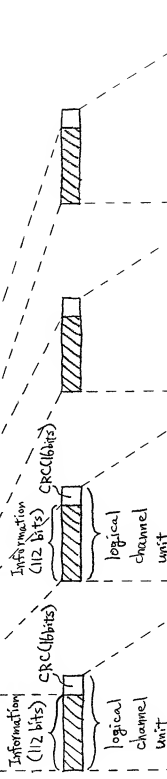
(rate = 128 bits/frame)



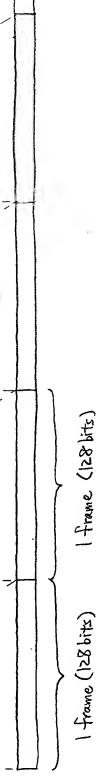
(i) Dividing information of logical channel into segments each of which has 128 - 16 = 112 bits



(ii) Forming each logical channel unit by adding CRC (16bits) to each information segment



(iii) Mapping logical channel into physical channel

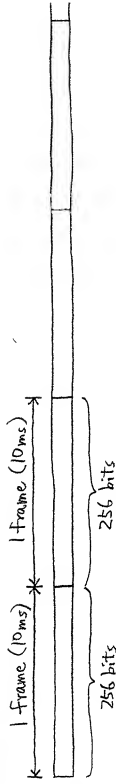


Reference: Figure 2

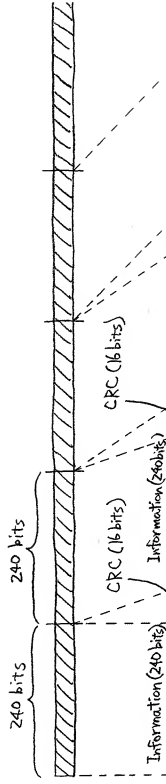
(a) Information of logical channel



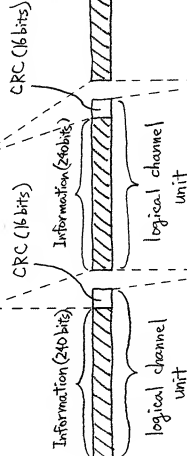
(b) Physical channel
(rate = 256 bits/frame)



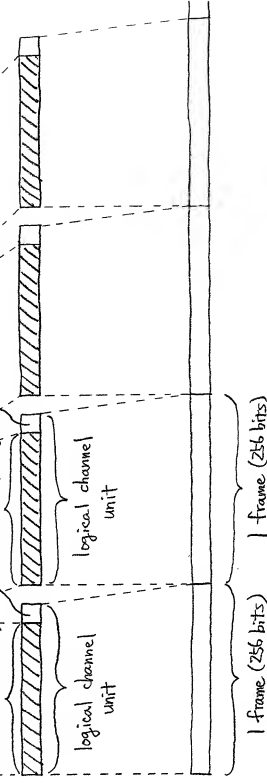
(i) Dividing information of logical channel into segments each of which has $256 - 16 = 240$ bits



(ii) Forming each logical channel unit by adding CRC (16 bits) to each information segment



(iii) Mapping logical channel into physical channel

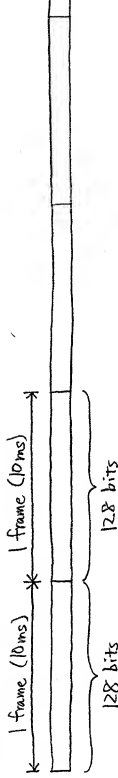


Reference Figure 3

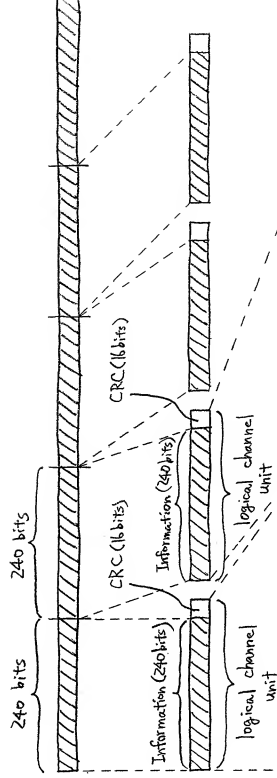
(a) Information of logical channel



(b) Physical channel
(rate = 128 bits/frame)



(i) Dividing information of logical channel into segments each of which has $128 + 128 - 16 = 240$ bits



(ii) Forming each logical channel unit by adding CRC (16 bits) to each information segment

(iii) Mapping logical channel into physical channel

2 frames (128 + 128 = 256 bits)

2 frames (128 + 128 = 256 bits)

Reference Figure 4